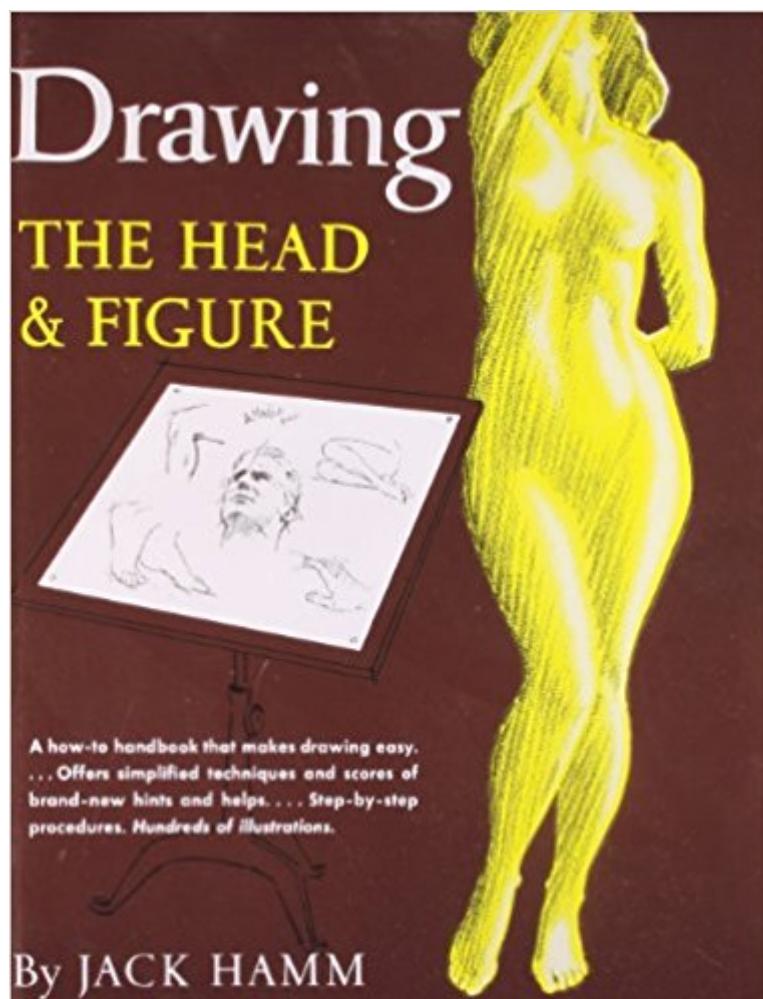


The book was found

# Drawing The Head And Figure



## Synopsis

A how-to handbook that makes drawing easy. Offers simplified techniques and scores of brand-new hints and helps. Step by step procedures. Hundreds of illustrations.

## Book Information

Paperback: 128 pages

Publisher: TarcherPerigee; Later Printing edition (January 15, 1982)

Language: English

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Product Dimensions: 8.1 x 0.3 x 10.7 inches

Shipping Weight: 9.9 ounces (View shipping rates and policies)

Average Customer Review: 4.7 out of 5 starsÂ  See all reviewsÂ  (247 customer reviews)

Best Sellers Rank: #76,089 in Books (See Top 100 in Books) #25 inÂ  Books > Arts & Photography > Drawing > Specific Objects #61 inÂ  Books > Arts & Photography > Drawing > Figure Drawing #1440 inÂ  Books > Biographies & Memoirs > Historical

## Customer Reviews

"Drawing the Head & Figure" by Jack Hamm I rate #1 of the top four figure drawing books! It is said that the Renaissance Masters passed around "pattern books" for their students, with figures drawn in charcoal as simple cube shapes. This is that kind of book. "Practice the rough"! Hamm writes. Jack Hamm's book is refreshingly straightforward. This is the best beginner's drawing book on the market today, and it will endure for many years. There's nothing here for the "drawing on the right side of my ambition" crowd. Hamm's freehand illustrations are absolutely PACKED into this book, from 10 to 25 illustrations generally, on each and every page with brief but concise text. The vast number of illustrations ensure that this book will be unchallenged as the foremost of "how to draw" books for beginners. Hamm's presentation does not overwhelm the beginner because he does not use a confusing style of teaching. His chapters are in sequential order. It's as though he took Stephen Peck's "Atlas of Anatomy for the Artist" and reduced it to its bare essential text, while at the same time, increasing the number of illustrations in the book. I'm truly amazed at how much good basic instruction Hamm has packed into only 120 pages. He is to be complimented. \$11.95 is the list price, but discounts that down to \$9.56, and with the many clunky HOW-TO-DRAW books approaching \$20 and \$30, this is one of the best bargains on the market. Want to know how to draw the shoulder, the "six-pack" (abdomen), the pectorals, upper body and the neck? Hamm shows how

better than 95% of the drawing books on the market today. Hamm devotes an entire page each, to show how to draw lips, nose, eyes, etc.

Is it really possible for beginners to get a quick start to this difficult subject? The answer here simply is- YES! Jack Hamm has done here what \*very\* few books can: he introduces beginners to clear, detailed instructions that will continue to help them grow in their skills- even all the way to being established working professionals. Even professionals can use a few pointers every now & then, and this book is incredibly jam-packed in this regard. For such a slim book, it's truly a phenomenal achievement. Great price too! Maybe the one knock on this book is its general appearance- it's an illustrative style popular in 1963. Style is really irrelevant though(!): it's the simple tips, tricks, and clear instructions here that continue to make this book so incredibly popular, even today. All aspects of the head are considered in the 1st part: step-by-step head & feature construction; proportions & measurements; varying types & comparisons; male & female differences; skeletal structure & details; drawing features using the fewest lines possible; styles & types of hair; foreshortening & rotation; profiles for men & women; planes & shading; semi-cartoons, kids & elderly. EVERYTHING is included here. It's the full-figures section that gets \*phenomenally\* detailed- 2/3 of this book. Proportions are 1st- using 8-head & 7-1/2 head standards. Differences between males & females are described & depicted. How the skeleton affects the surface of the figure is constantly emphasized. Simple lines & shapes for full-figure construction & individual parts structure here are near genius. EVERYTHING a parts analysis could include is detailed here. Torso, neck, arms, hands, legs, feet, and even \*clothes\* are considered. Illustrators & Comicbook artists will especially treasure this work.

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